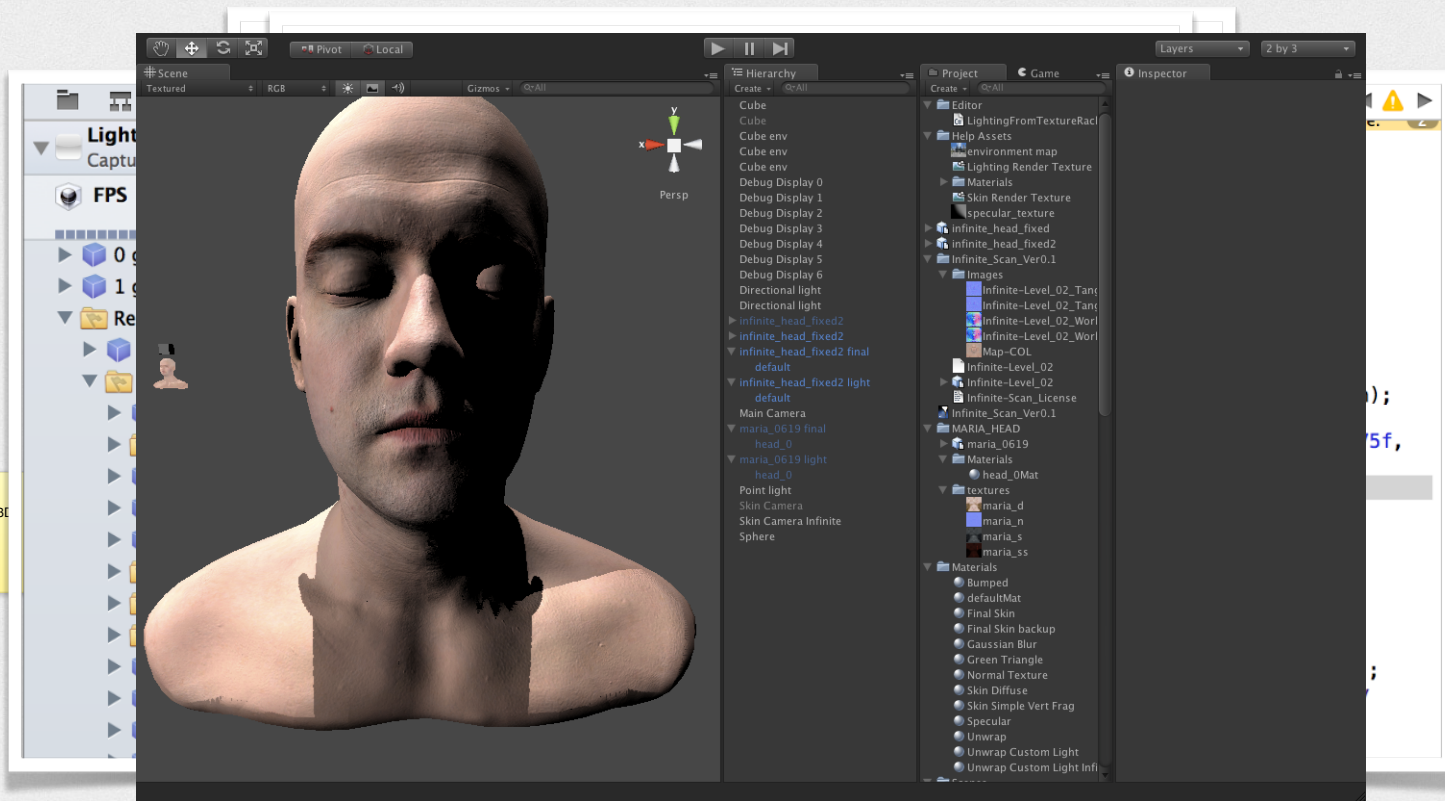


Unity 3D Basics

Hands-On

Unity 3D



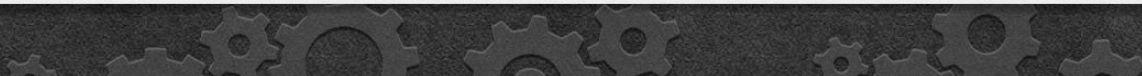
Previously, if you wanted to make a 3D game ...

Course Expectation

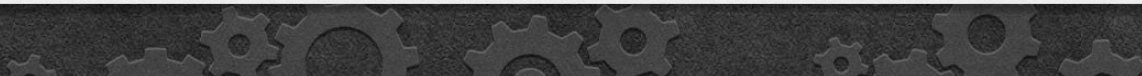
- ⚙ Watched the Unity Basics Course.
- ⚙ Have some experience with programming.
- ⚙ Be willing to do all the challenges.



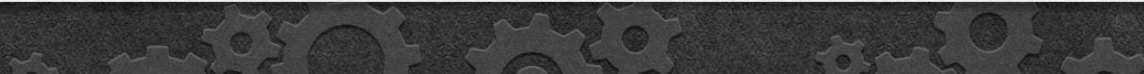
Course Goals: Materials



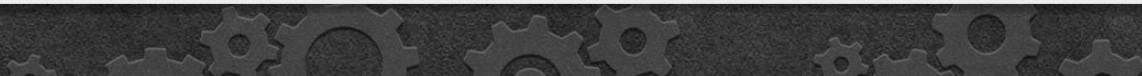
Course Goals: Models



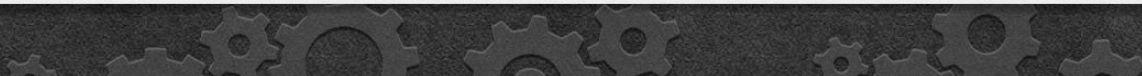
Course Goals: Model Animation



Course Goals: Physics



Course Goals: Lighting



Challenge

